

## REDCON CM410X DSM2/DSMX PPM Micro Receiver

### Receiver Specifications:

Name: CM410X

Channel: 4Channel+ PPM Port

Modulation: DSM2/DSMX

Band: 2.4GHz

Range: 1000M

Dimensions (W x Lx H): 29x 15x4 mm

Weight: 2g

Voltage Range: **3.3-15v** (HV)

Brown-Out Voltage: 4.0v (Always supply power above this voltage)

Antenna Length Main RX: 13.5cm (2)

Expected Range: 800m (tested with JR DSX9)

### Features

#### **4channels with PPM Out**

Patent pending Model Match prevents flying a model using the wrong model memory  
(feature does not work with module systems)

Servo Sync (feature does not work with module systems)

Preset failsafe system

Quick Connect

Compatibility (Spectrum and JR DSM2 /DSMX): DX6I,DX7,DX8, DSX7,DSX9 DSX11

### Binding Procedure

I. Press bind-button connect power to receiver, please make sure radio in binding process.

Receiver LED quick flash then green LED keep light it means bind is accomplished.

II. Please make sure the transmitter in binding process.

III. To set fail-safe throttle and control surface positions, (minimum throttle and all control surfaces set to neutral is suggested). Press and hold the bind button of transmitter (LED will illuminate), Turn on the transmitter.

III. Receiver LED will change from rapid flashing to slow flashing and a few seconds later when bind is accomplished the LED of receiver will illuminate solid. Failsafe should be programmed correctly .

IV. Remove binding harness from the BIND channel. Restart the receiver by cycling it power off and turn on and connect battery into BIND channel is recommended. All channels should function properly now. You may test fail-safe by holding sticks in corner, cycle transmitter on and off. Surfaces and throttle should return to your preset fail-safe positions.

**Notes:** Only one time bind procedure is required on a new receiver. Repetitive binding provides no extra security. Always remember to remove the binding harness after successful bind is completed.

**Package including: CM410X Receiver \*1 pc**

