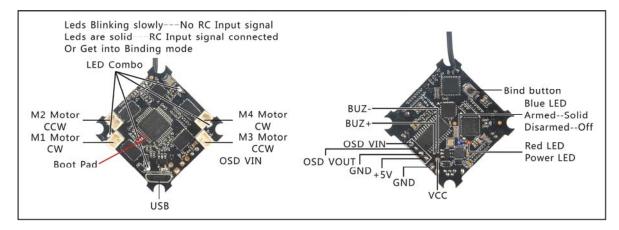
# Turtlebee F3 brushed flight controller built-in Frsky RX/OSD/Current meter Manual

### **1.Specification:**

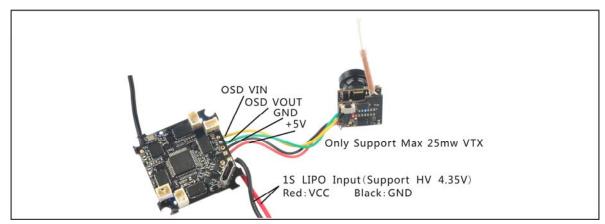
MCU: STM32F303CCT6 Gyro& Accelerometer: MPU6000 Working Voltage:1s Lipo or LiHV Firmware Target: Betaflight OMNIBUS Motor Driver: Texas Instruments DRV8850 Continuous Current: 5A each Peak Current: 8A each Receiver mode: Frsky D8/ Flysky AFHDS-2A/ DSM2 DSMX to choose Motor Socket: JST 1.25MM 2pin Weight:4g

Mounting Hole Distance:25.45\*25.45mm

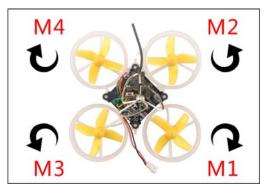
#### 2.Connection and LED



## 3.Camera connection



## 4.Mixer type and ESC/Motor protocol



ESC/Motor	Features	
DSHOT1	50 • ESC/Motor protocol	0
	MOTOR_STOP Don't spin the motors when armed	
	Disarm motors regardless of throttle value (When ARM is configured in Modes tab via AUX channel)	0
5 🗘	Disarm motors after set delay [seconds] (Requires MOTOR_ feature)	STOP
4.5 🌲	Motor Idle Throttle Value [percent]	0

Notes:ESC protocol must set to be Dshot150

### **5.Receiver configuration**

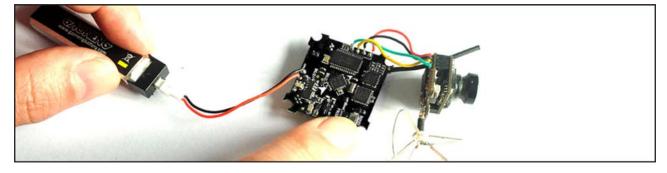
Ports and receiver mode sets like the bellowing diagram: First Enable Seria\_RX for uart3 and Set Receiver mode to "RX\_SERIAL", Select SBUS signal in Betaflight configurator. And the default channel map is "TAER1234", please check your RC transmitter channel map, make sure they are matched, otherwise it will not armed. The Aux5 is set to RSSI Channel.

Ports					WIKI
		<u> </u>	ontroller firmware detects this the second sec		
Identifier	Configuration/MSP	Serial Rx	Telemetry Output	Sensor Input	Peripherals
USB VCP	115200 🔻		Disabled <b>v</b> AUTO <b>v</b>	Disabled <b>v</b> AUTO <b>v</b>	Disabled <b>v</b> AUTO <b>v</b>
UART1	115200 •		Disabled <b>v</b> AUTO <b>v</b>	Disabled <b>v</b> AUTO <b>v</b>	Disabled <b>v</b> AUTO <b>v</b>
UART2	115200 •		Disabled • AUTO •	Disabled <b>v</b> AUTO <b>v</b>	Disabled • AUTO •
UART3	115200 •		Disabled <b>v</b> AUTO <b>v</b>	Disabled <b>v</b> AUTO <b>v</b>	Disabled • AUTO •

Receiver	Channel Map	RSSI Channel
Serial-based receiver (SPEKSAT, S	TAER1234	▼ AUX 5 ▼
<b>Note:</b> Remember to configure a Serial Port (via Ports tab) and choose a Serial Receiver Provider when using RX_SERIAL feature.	'Stick Low' Threshold Stick Center	'Stick High' Threshold
SBUS   Serial Receiver Provider	1050 🗘 🕄 1500 🗘	1900 🗘 😨

## 6.Binding procedure

a)Press and holding the bind button, then power on for the TURTLEBEE F3 FC, the LED Combo (2 Red and 2 White) will getting to be solid, this means the TURTLEBEE F3 FC is in binding mode, and then release the bind button



b) Turn on your Frsky Radio and select D8 mode for the Receiver. Then Go to the Receiver [Bind] option, and ENT to Binding with the TURTLEBEE F3 FC. The LED Combo (2 Red and 2 White) will turning off, this indicate binding was successful. Reconnect the battery to the TURTLEBEE F3 FC after Binding successfully.

	DIGITAL TELEMETRY RADIO SYSTEM		
MENU	Internal RF	•	
PAGE	Channel Range CH1-8 Receiver [Bind] [Range] External RF	$\odot$	
EXIT	Mode OFF Trainer Port	ENT	
	ACCEST TARANIS - plus		5

### 7.Firmware update

- 1. Install latest STM32 Virtual COM Port Driver http://www.st.com/web/en/catalog/tools/PF257938
- 2. Install STM BOOTLOAD Driver (STM Device in DFU MODE)
- 3. Open Betaflight configurator and choose firmware target "OMNIBUS", then select the firmware version.

4. There are 2 ways to get in DFU Mode: 1). solder the boot pad and then plug USB to comuper 2).loading betaflight firmware and hit "flash", then it will getting into DFU Mode automatically.

5. Open Zadig tools to replace the drivers from STM32 Bootloader to WINUSB Driver.

6. Reconnect the flight controller to the computer after replace driver done, and open Betaflight configurator, loading firmware and flash.

evice O	ptions Help			
STM32 BO	DOTLOADER			• Edi
Driver S	TTub30 (v3.0.4.0)	-	WinUS8 (v6.1.7600.16385)	More Information WinUS8 (libusb)
USB ID 0	1483 DF11			Ibusb-win32
WCID 2	×		Replace Driver	WinUSB (Microsoft)

## 8. "Flip over after crash" procedure

Set one channel of your radio transmitter to activate the Flip over function in the Mode tab of Betaflight configurator

